#### Email : liu.sheng@husky.neu.edu GitHub: https://github.com/shengchen-liu

## EDUCATION

Georgia Institute of Technology	Atlanta, GA
<ul><li>M.S. in Computer Science</li><li>Relevant coursework: Computer Vision, Reinforcement Learning, Machine Learni</li></ul>	Expected May 2020 ng for Trading
Northeastern University	Boston, MA
<ul><li>Ph.D. in Mechanical and Industrial Engineering</li><li>Relevant coursework: Machine Learning, Engineering Probs and Stats, Big-Data</li></ul>	Expected Dec. 2019 Sys Engr Using Scala
Nanjing University of Aeronautics and Astronautics	Nanjing, China
B.S. in Mechanical and Automation	Sept. 2009 – May. 2013
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#### EXPERIENCE

#### **Research Assistant - Northeastern University**

Object Detection and Path Planning for 3D Printed guadcopters Aug. 2017 - Present • Speech control with voice recognition: Controlled quadcopter's motion by connecting with Amazon's Alexa. Voice-prompted commands were recognized to achieve actions including "take off", "land" and "go forward".

- Object detection: Image classification models based on Tensorflow Object Detection API were embedded on the quadcopter to achieve real-time object detection.
- 3D printing: Designed 3D models using Solidworks and printed models with plastic materials such as PLA and PETG.

## Internship - Shanxi Cloud Era Technology Company LTD.

Big Data Engineer

- MapReduce: Implement article sentiment analysis on Hadoop Distributed File System (HDFS)
- Spark: Implement recommender system for ecommerce shopping website with Spark

#### PROJECTS

# Advanced Path Planning for Self-Driving

- Detected lane boundaries and curvatures in videos using Python and OpenCV functions including Canny detection, Hough line transform and perspective transform.
- Developed a pipeline to reliably detect cars given a video from a roof-mounted camera with SSD deep network using Keras.

• Implemented Deep Q Net, a reinforcement learning algorithm to optimize the driving path for the vehicle.

# Behavioral Cloning for Self-Driving Car

- Used Udacity's Self-Driving Car Simulator to collect data of good driving behavior.
- Built a convolution neural network in Keras that predicts steering angles from images.
- Test that the agent successfully drives around track in autonomous mode without leaving the road.

#### Kaggle competition: The 2nd YouTube-8M Video Understanding Challenge Silver Medal Team Rank:49/312

- Used Tensorflow to build a machine learning pipeline on Google Cloud Machine Learning Engine. Ensembled three state-of-the-art models (NetVLAD, FVNeT and RNN) for audio and video feautures multi-label classification.
- Trained models on 1.53TB frame-based audio and video features provided by YouTube. The Global Average Precision (GAP) reached to 0.86083 on test dataset.

#### Programming Skills

• Languages: Scala, Python, Javascript, C++, SQL, Java

Boston, MA

Taiyuan, China

June 2017 - Aug. 2017